Perfetto

Platform-wide performance instrumentation and tracing for Android and Chrome

Tracing Summit 2018 - Edinburgh

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What is Perfetto about?

1. Record traces

Tracing library & daemons

on-device

offline

2. Analyze traces

Perfetto trace processor

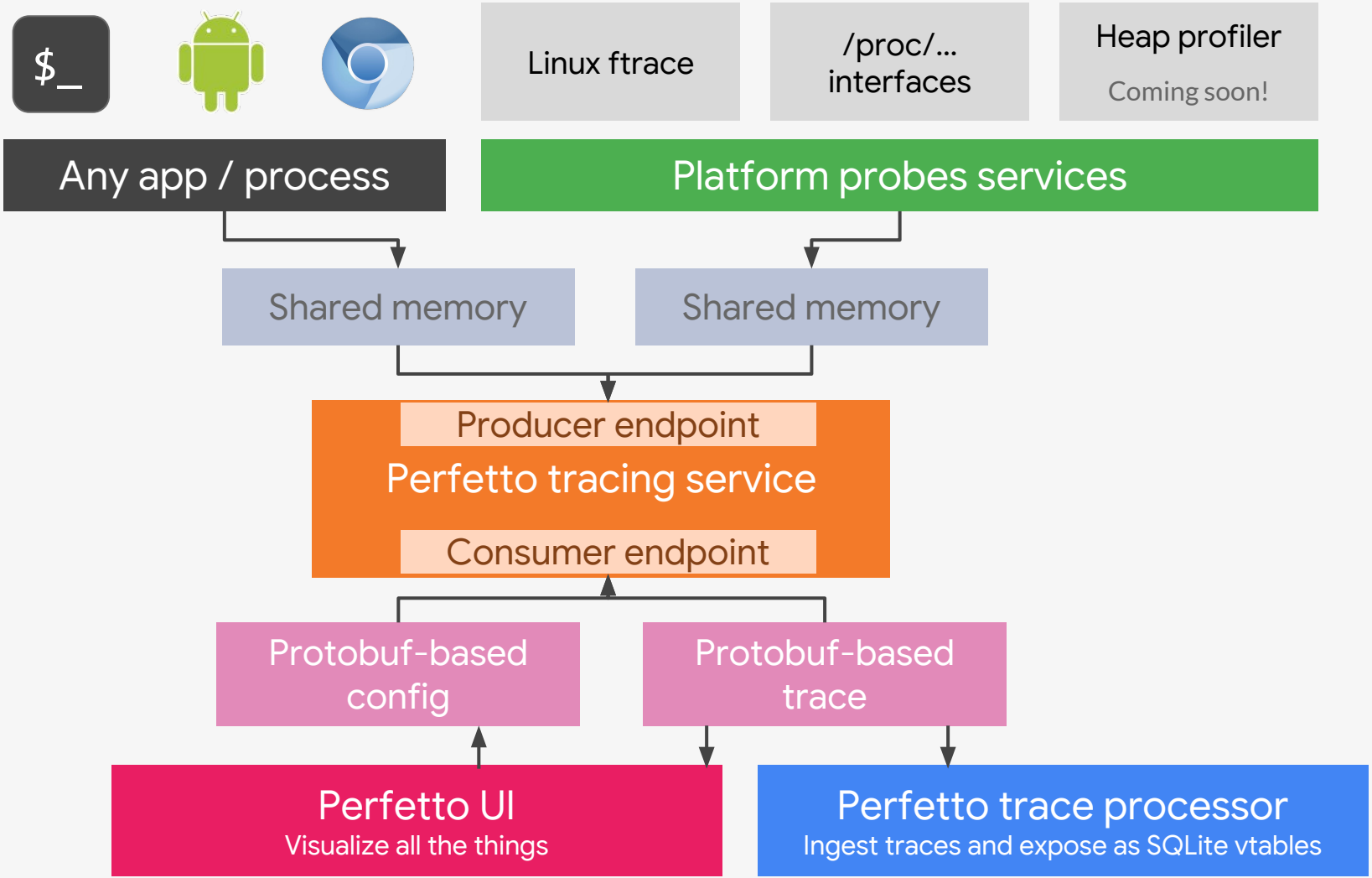
3. Visualize traces

Perfetto UI

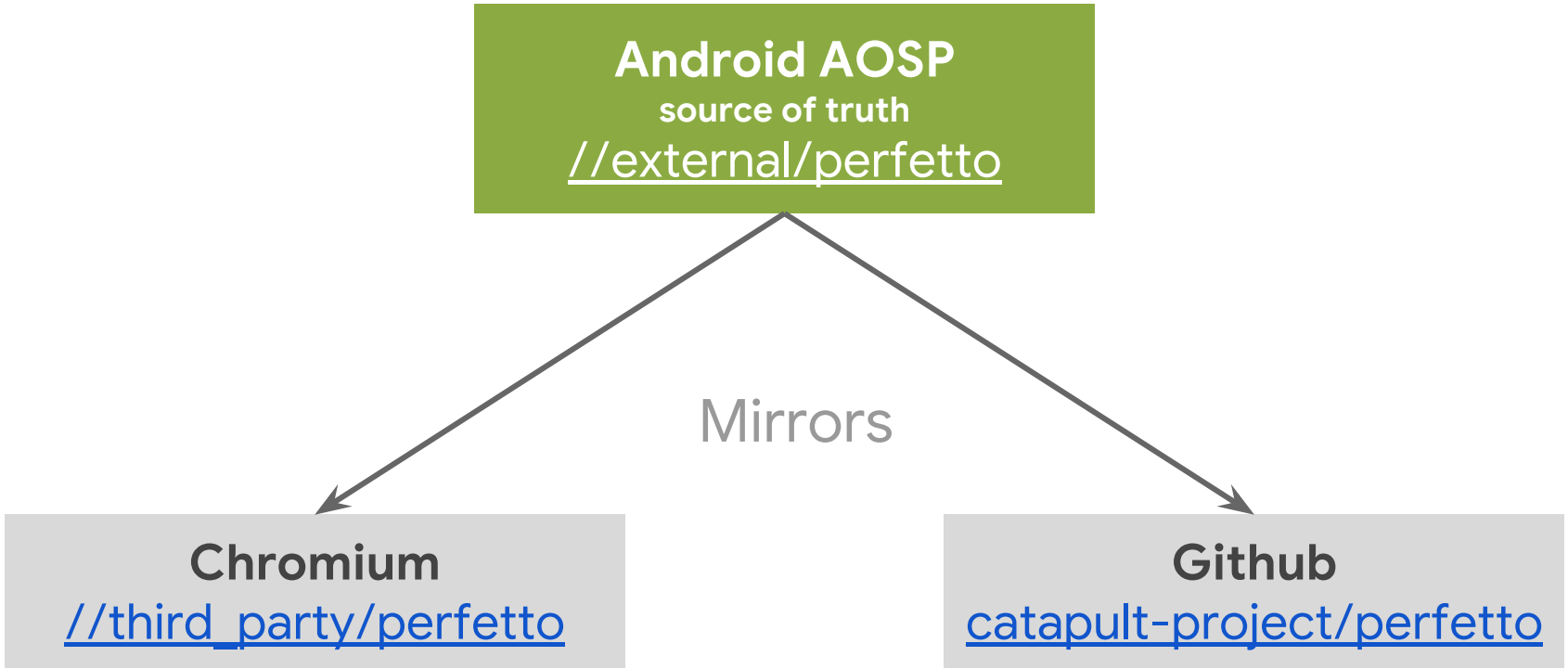
What is Perfetto about?

1. An open source (AOSP / Apache2 license) project for recording, processing and visualizing traces.
2. A production C++11 codebase for secure and efficient (zero-copy*, zero-malloc*) userspace-to-userspace tracing.
3. Integration with ftrace, /proc/{stat,vmstat,pid/*} and soon perf_event_open.
4. A SQLite-based codebase for analyzing and processing traces.
5. A UI frontend.

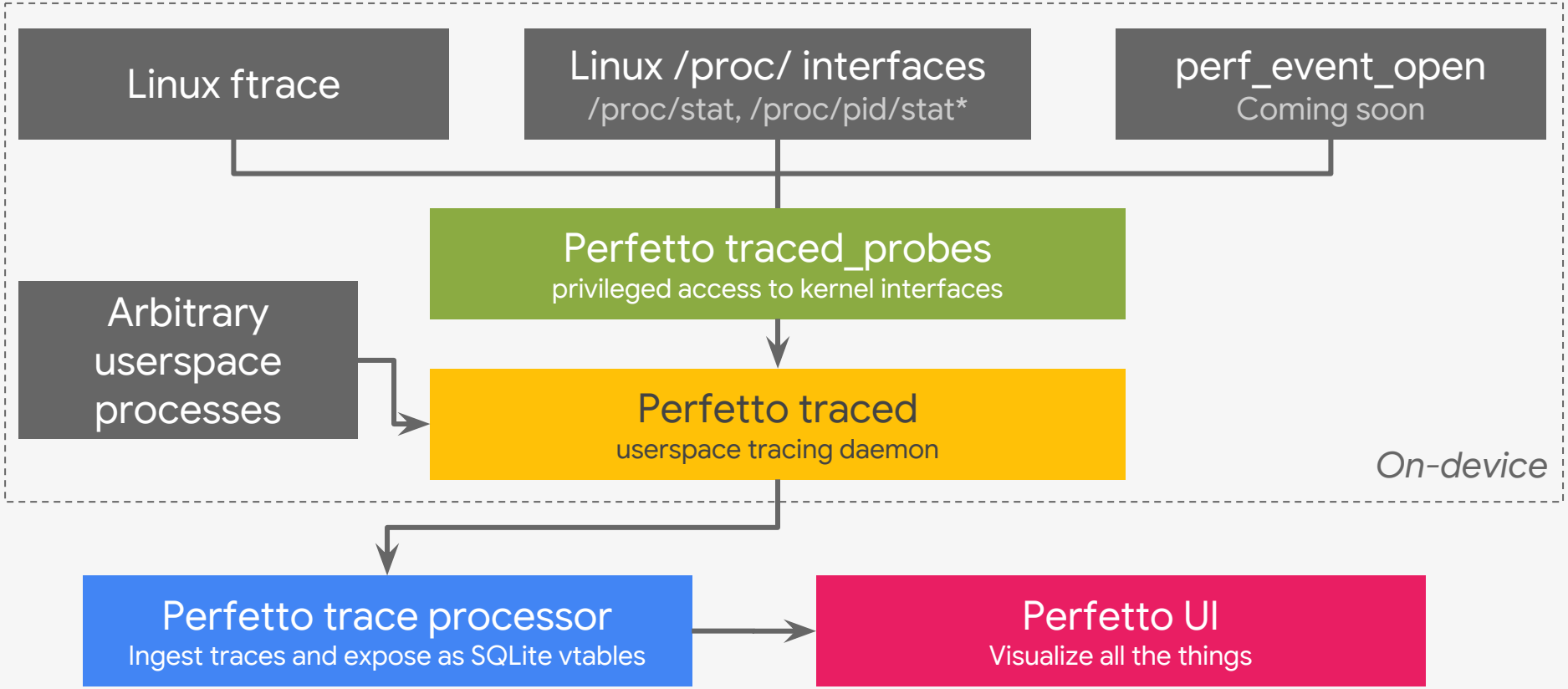
* Some copies / allocations are involved, once every ~4KB.


$_
Linux ftrace
/proc/... interfaces
Heap profiler
Coming soon!
Any app / process
Platform probes services
Shared memory
Shared memory
Producer endpoint
Perfetto tracing service
Consumer endpoint
Protobuf-based config
Protobuf-based trace
Perfetto UI
Visualize all the things
Perfetto trace processor
Ingest traces and expose as SQLite vtables

Where to find the code?



What is Perfetto about?



Userspace tracing library

Key concepts

Producers

- The thing that writes protobufs into the trace buffers
- Untrusted. Potentially malicious. Everything can be a Perfetto producer.
- On startup advertises its capabilities to the tracing service.
- At some point the tracing service asks it to start collecting data

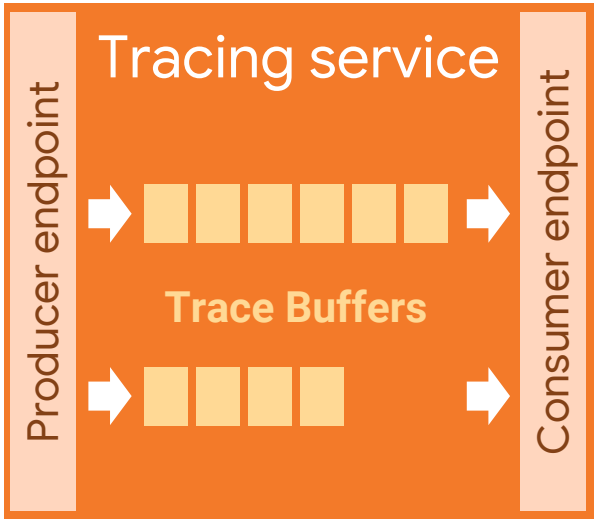
Tracing service

- The thing that owns the log buffers (there is one* buffer for the all system / browser)
- Acts as registry and handles handshakes between producers and consumer(s)
- In chrome: a /services service
- In android: a system service (traced)

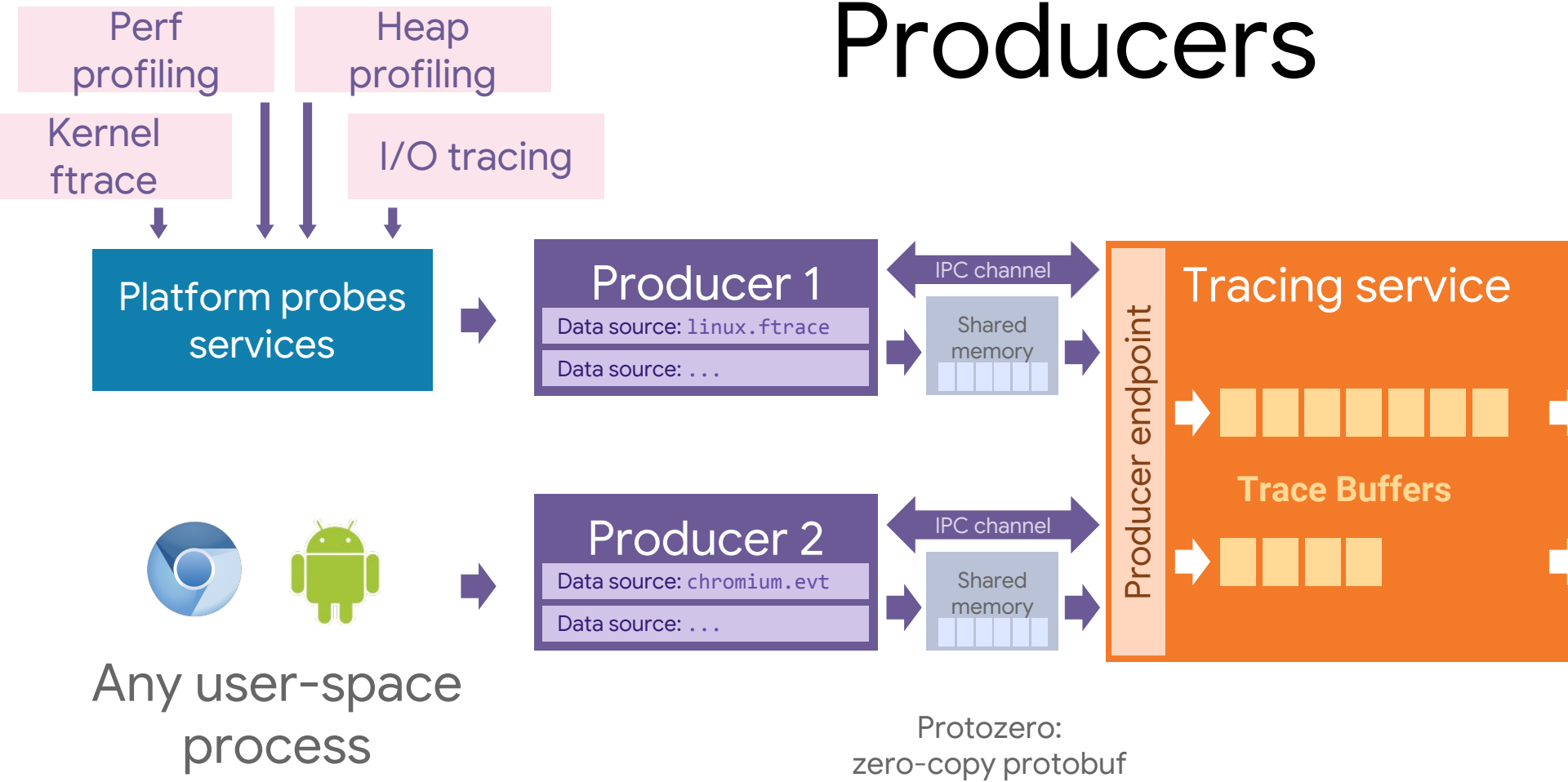
Consumer(s)

- The thing that configures all the tracing session and decides who should trace and what.
- Is allowed to configure the tracing service and read back the trace data
- Trusted / privileged
- In chrome: the thing that exposes data to the UI
- In android: shell (for the UI) and Android Metrics services

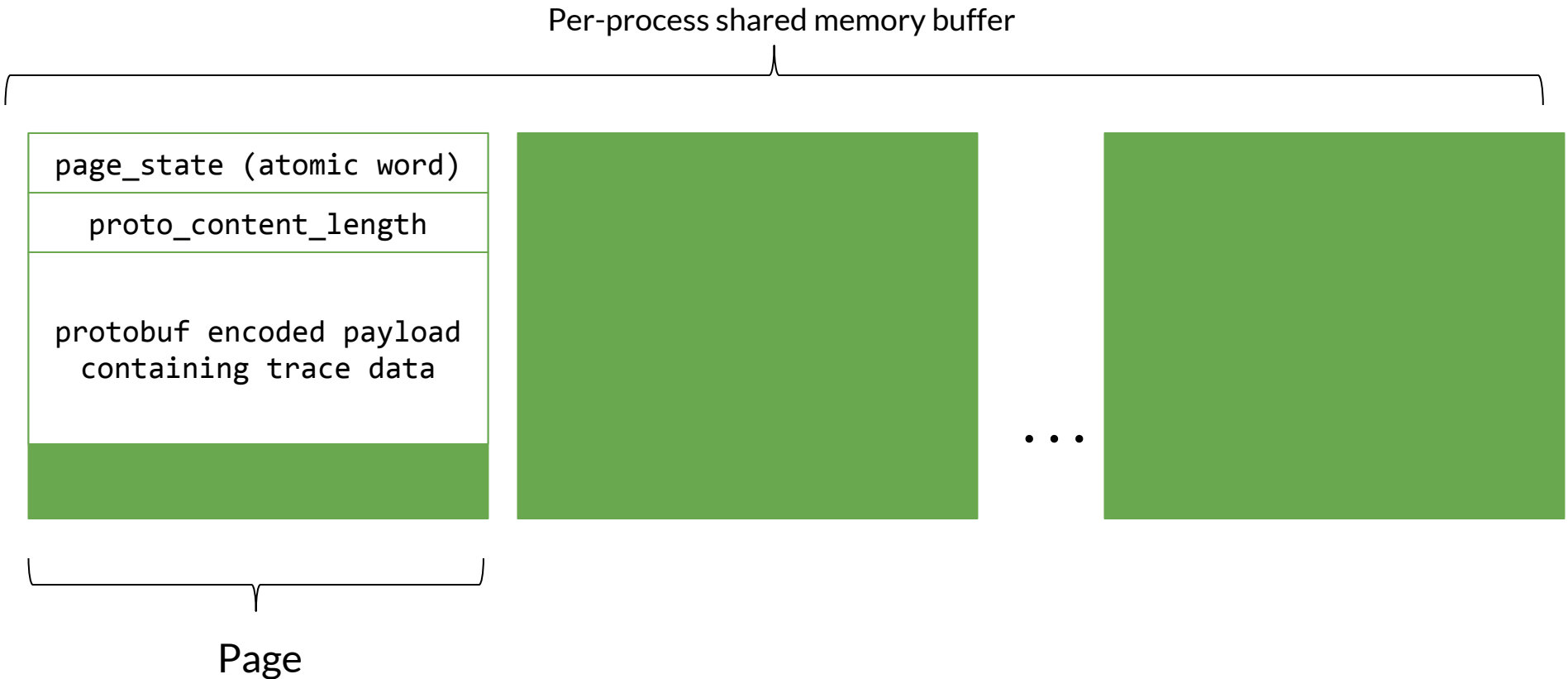
Tracing Service



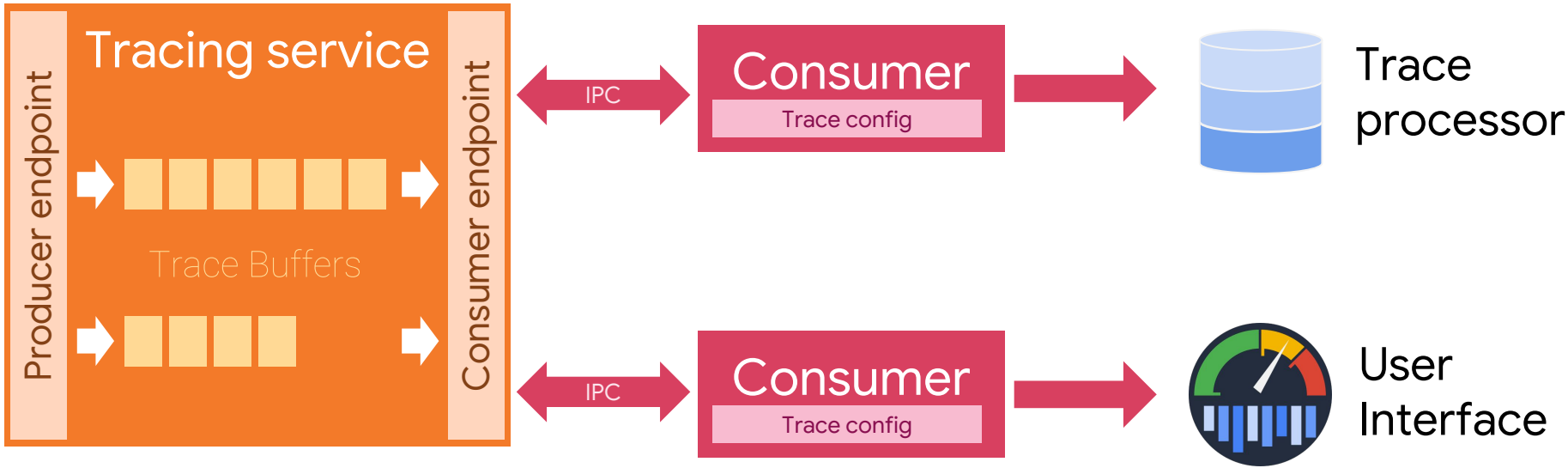
Producers


Perf profiling
Heap profiling
Kernel ftrace
I/O tracing
Platform probes services
Producer 1
Data source: linux.ftrace
Data source: ...
IPC channel
Shared memory
Producer 2
Data source: chromium.evt
Data source: ...
IPC channel
Shared memory
Producer endpoint
Tracing service
Trace Buffers
Any user-space process
Protozero:
zero-copy protobuf

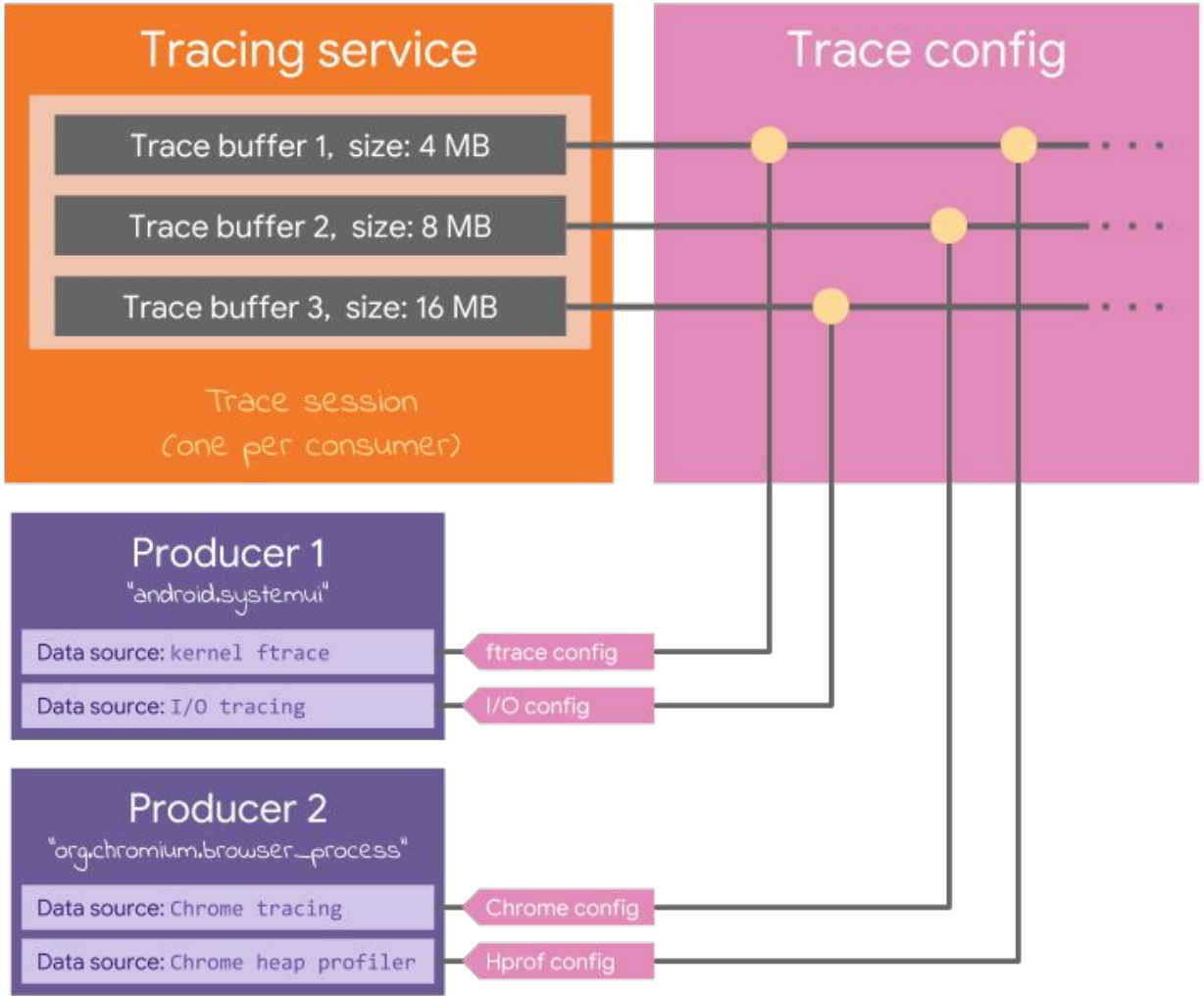
Shmem buffer format



Consumers

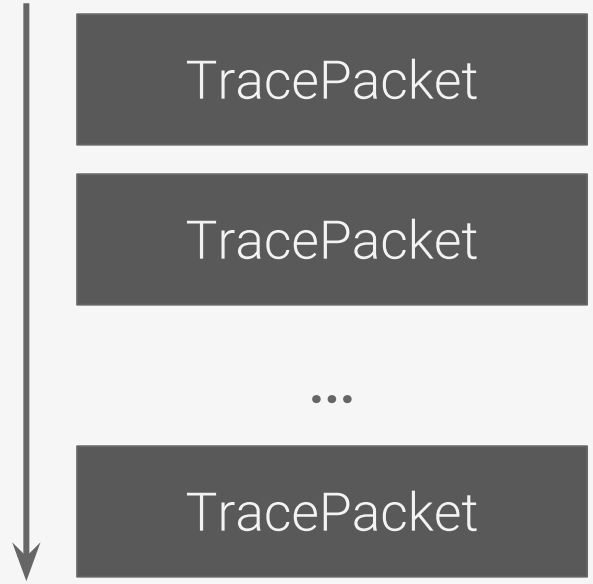

Tracing service
Producer endpoint
Consumer endpoint
Trace Buffers
IPC
Consumer
Trace config
IPC
Consumer
Trace config
Trace processor
User Interface

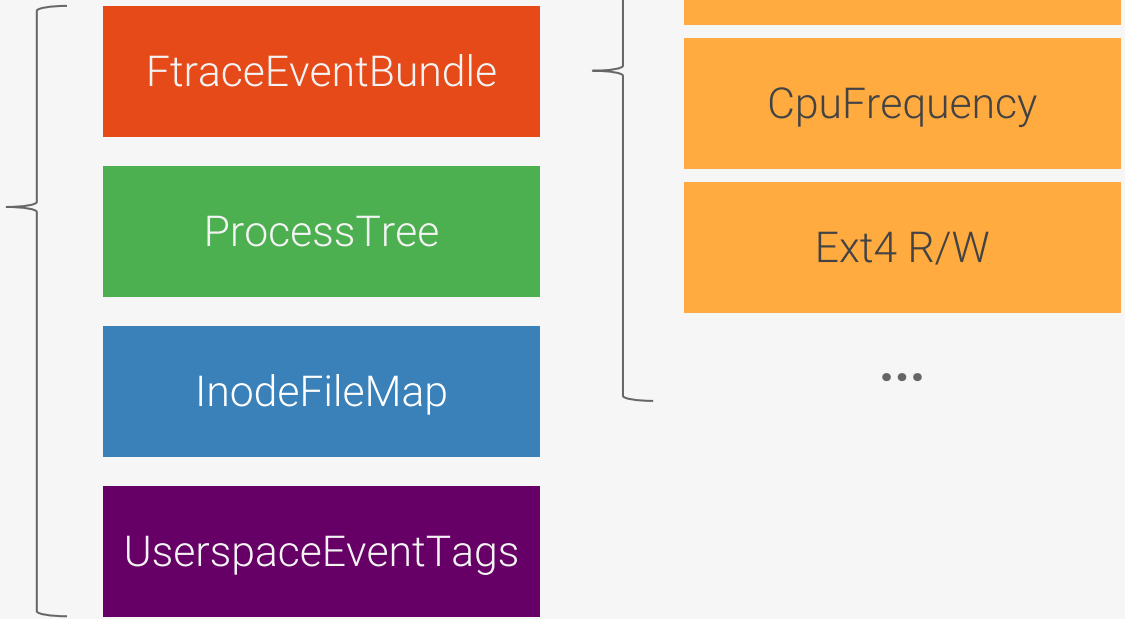
Trace config



What is a trace?

A sequence of TracePacket(s)
protobuf messages





A trace can be large (10 GB)

Trace Processor

Trace processor

C++11 + SQLite codebase

Ingests traces of various formats (for now our .proto and Chrome's JSON, in future also ftrace text)

Builds an in-memory columnar database from trace contents.

Exposes the storage to SQLite through vtable hooks

Adds some trace-specific constructs on top of conventional SQLite ones.

Trace processor

.proto trace

legacy trace formats

Trace Processor

Handles:

- Event sorting
- Data massaging
- Clock syncing
- String interning

Processed trace in columnar storage

Sched slices	Start, Duration, Thread ID, CPU
Userspace slices	Start, Duration, Thread ID, Event name, Depth
Thread map	Thread ID, Thd name
Process map	Process ID, Proc name

SQLite Virtual Tables

$_

trace_processor_shell

ui.perfetto.dev

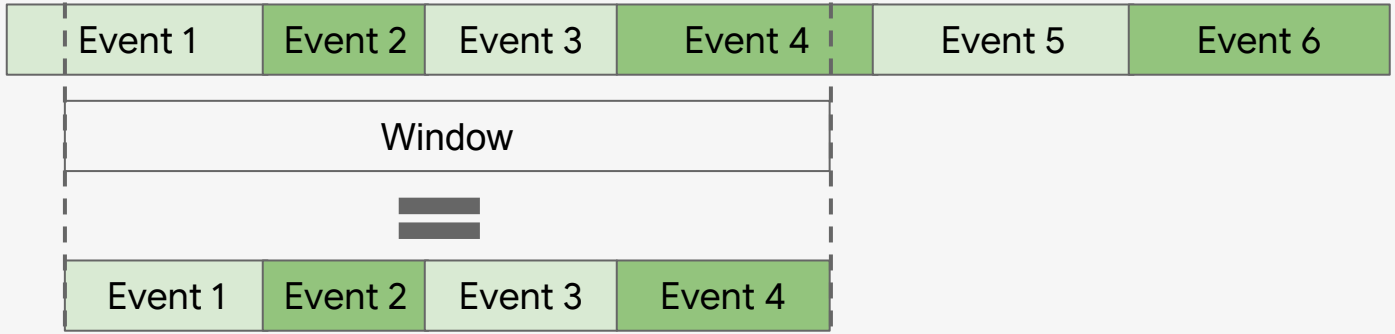
Docs on www.perfetto.dev
See /docs/trace-processor.md

```
$ out/mac_release/trace_processor_shell ~/Downloads/1gb-trace-truncated.proto
trace_processor_shell.cc Trace loaded: 1048.58 MB (184.9 MB/s)
> select proc_name, cpu, cpu_sec from (select process.name as proc_name, upid, cpu, cpu_sec from (select cpu, utid, sum(
dur)/1e9 as cpu_sec from sched group by utid) left join thread using(utid) left join process using(upid)) group by upid,
 cpu order by cpu_sec desc limit 100

          proc_name                  cpu              cpu_sec
------------------- -------------------- --------------------
migration/2                            2          2532.212882
migration/3                            3          2529.064936
migration/1                            1          2527.338100
migration/4                            4          2526.877703
migration/5                            5          2524.508852
migration/6                            6          2523.372052
migration/7                            7          2522.564051
/system/bin/surfacef                   3            22.770180
rcu_preempt                            7            16.257903
irq/760-synapti                        4            14.566679
smem_native_rpm                        7            11.273782
kswapd0                                3            10.327598
ksoftirqd/0                            0            10.231438
kworker/u16:2                          7             9.276288
migration/0                            0             8.302623
/vendor/bin/msm_irqb                   3             8.256403
kworker/u16:4                          7             7.876912
rcuop/0                                7             6.730403
rcuos/0                                7             6.469543
sugov:0                                3             6.113958
/vendor/bin/hw/andro                   3             5.919216
```

New constructs

Windowing

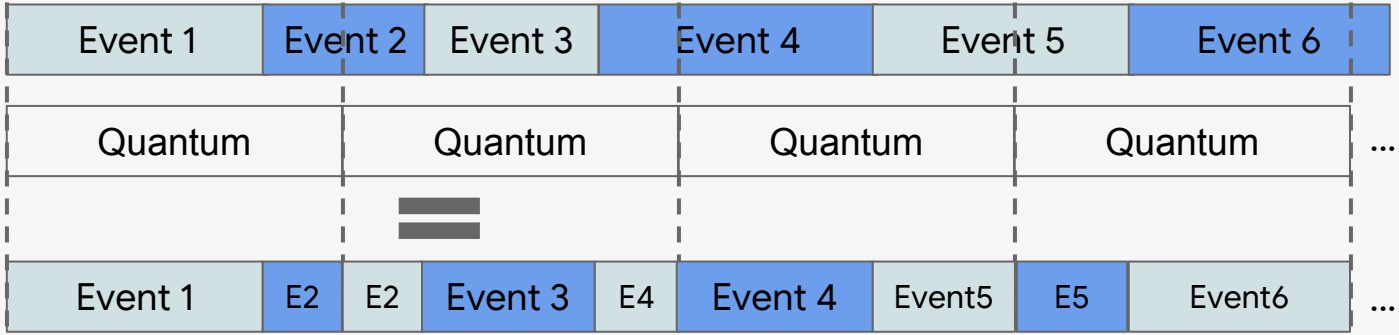



```
CREATE VIRTUAL TABLE bounds USING window;
UPDATE bounds SET window_start=X, window_dur=Y where 1
CREATE VIRTUAL TABLE clipped USING span(sched, bounds)
```

Orig table Clip mask

New constructs

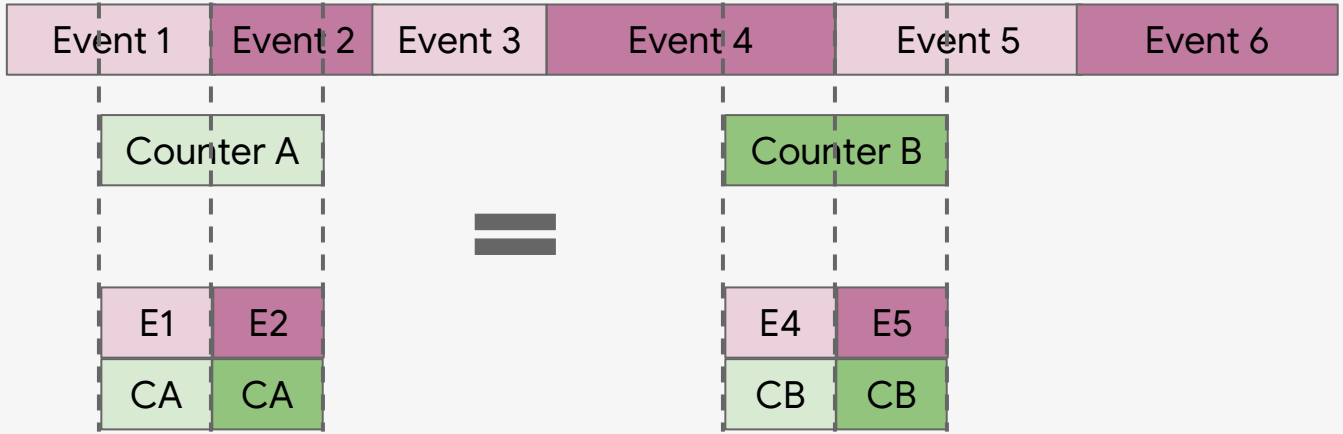
Quantization




```
CREATE VIRTUAL TABLE bounds USING window;
UPDATE bounds SET quantum=Z where 1
CREATE VIRTUAL TABLE quantized USING span(sched, bounds)
```

New constructs

Harmonization




```
CREATE VIRTUAL TABLE quantized USING span(sched, counters, cpu)
```

Join key

UI

Perfetto UI

Re-written from scratch from the ashes of chrome://tracing

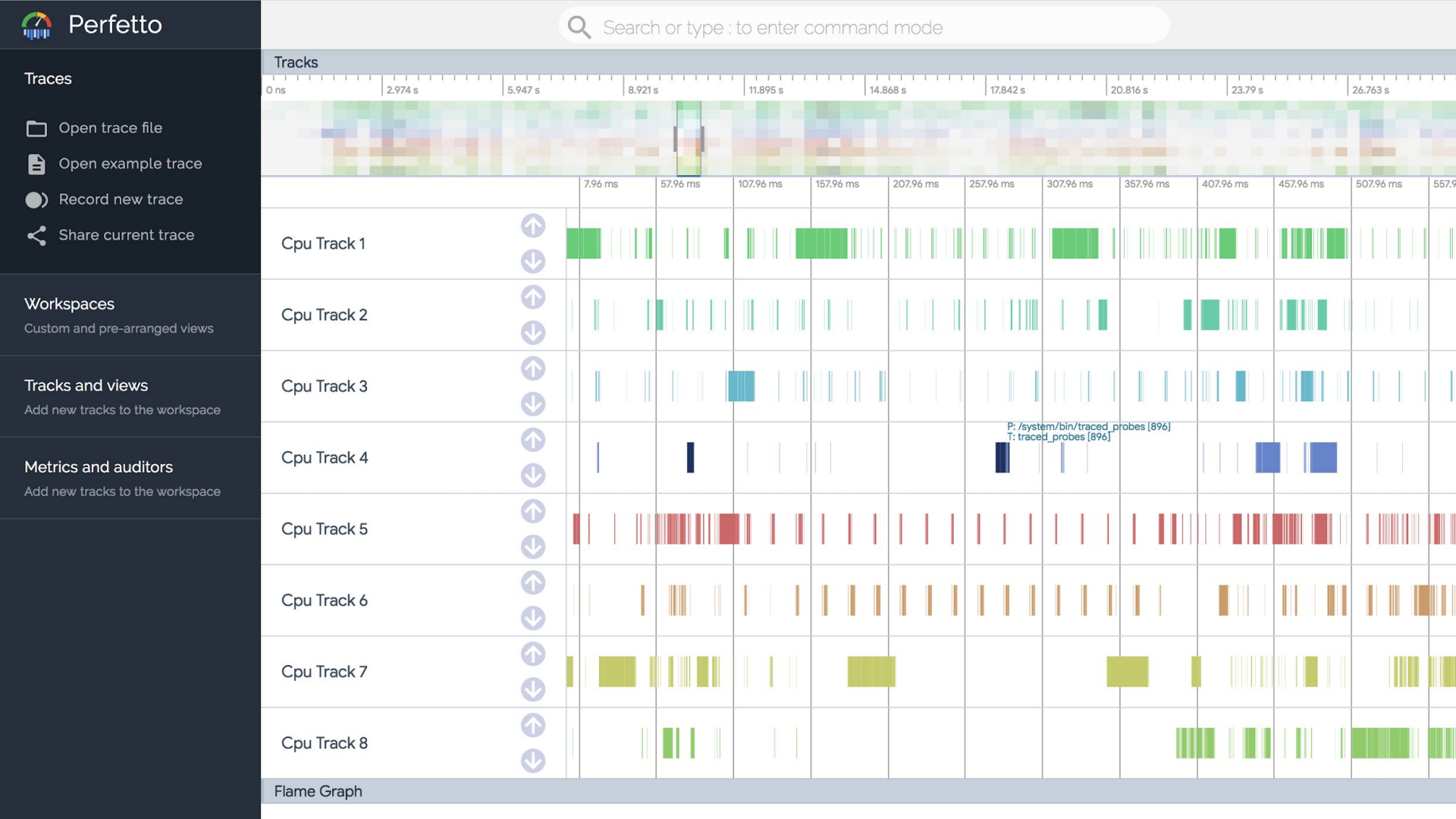
Web-based: TypeScript + WebAssembly running in a worker

All the processing / analysis engine is based on the Trace Processor

Supports ~5 GB traces (limited by browser renderer limit)

URL: https://ui.perfetto.dev

Or just build it from sources and run locally.


Perfetto
Search or type : to enter command mode
Traces
Open trace file
Open example trace
Record new trace
Share current trace
Workspaces
Custom and pre-arranged views
Tracks and views
Add new tracks to the workspace
Metrics and auditors
Add new tracks to the workspace
Tracks
0 ns
2.974 s
5.947 s
8.921 s
11.895 s
14.868 s
17.842 s
20.816 s
23.79 s
26.763 s
7.96 ms
57.96 ms
107.96 ms
157.96 ms
207.96 ms
257.96 ms
307.96 ms
357.96 ms
407.96 ms
457.96 ms
507.96 ms
Cpu Track 1
Cpu Track 2
Cpu Track 3
Cpu Track 4
P: /system/bin/traced_probes [896]
T: traced_probes [896]
Cpu Track 5
Cpu Track 6
Cpu Track 7
Cpu Track 8
Flame Graph

Thanks for your attention

For docs / links:

www.perfetto.dev

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