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eBPF as execution engine for DTrace

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DTrace

- Userspace:
 - > Probe context: registers, arguments, ...
 - > Task context: pid, ppid, uid/gid, euid/egid, comm, ...
 - Consumer context: buffers, ...
- Kernel:
 - Statically Defined Tracing (SDT) probes
 - Low-level probe firing mechanisms
 - DTrace specific task management
 - Expose DTrace kernel features to DTrace kernel modules
- Kernel modules:
 - Core DTrace module: API to providers, probe action execution, buffer management
 - Provider modules: expose probes to DTrace core, implement generic probe API, probe firing mechanism

eBPF

- Based on the Berkeley Packet Filter (BPF) project
- Extended to be a bytecode-based execution engine
- Designed to be safe and fast
- Designed to support easy Just-In-Time compilation
- Originally used for network filters
- Now you can attach BPF programs to various other things:
 - * kprobes / uprobes
 - tracepoints
 - perf events
 - > ..

Tracing facilities in the Linux kernel

- SDT: tracepoints
- FBT: kprobe / kretprobe
- Pid: uprobe / uretprobe
- Profile: software timer perf events
- Syscall: tracepoints (sys_enter_*, sys_exit_*)
- All are exposed through /sys/kernel/debug/tracing/events
- All are presented as tracing events, and eBPF programs can be attached to all of them
- All tracing probes can use the perf_event_output helper to write output to a perf_event output ring buffer

Tracing with eBPF

- Create a kprobe/uprobe, or "open" a perf event
- Load a eBPF program (using the bpf() system call)
- Attach the eBPF program to the perf event
- [Enable the probe]
- eBPF program writes output using bpf_perf_event_output()
- Userspace reads from the perf_event ring-buffer when data is available
- eBPF programs are usually compiled using Clang/LLVM
- Pretty straightforward... or so it seems

Complications

- Each BPF program consumes *n* pages ($n \ge 1$)
- Probe specific program types, with probe-specific context
- Each program type has its own list of accessible helpers
- Not all task data can be obtained with a helper (e.g. ppid)
- BPF does not allow dereferencing pointers
- Limited output options:
 - bpf_trace_printk()
 bpf_perf_event_output()
- add message to trace buffer
- add event sample to ring buffer

DTrace

- D programs (DIF code) execute in a DTrace context
- All probe types trigger execution in that same context
- DTrace generates efficient output (no need for meta-data)
- Big differences between eBPF and DTrace:
 - eBPF: probe executes BPF program
 - DTrace: probe triggers execution of DIF code fragments
 - eBPF: output encapsulated in perf_event sample data
 - DTrace: raw data
 - Linux probes/events do not map well to the standard DTrace probe naming: *provider:module:function:name*

DTrace workflow (before eBPF)

- D scripts are a collection of clauses each tied to one or more probes
- Each clause is a sequence of actions (some generate data, some manipulate variables, some perform more complex functions)
- Each action usually has some D expression associated with it, compiled into Dtrace Intermediate Format (DIF) code
- When a probe fires, the execution engine loops through all clauses associated with it
- For every clause, the execution engine loops through all actions that are part of it
- For every action, if there is a D expression associated with it, it is executed by the DIF emulator
- ... it must have been a good idea at the time...

DTrace based on eBPF (1st attempt)

- Redesign of DTrace based on eBPF and kernel facilities
- Identified some "shortcomings"
- Proposed patches to eBPF and other kernel components to support a more tracing-centric general design
- Patches were rejected because kernel developers did not believe they were necessary

DTrace based on eBPF (2nd attempt)

- New philosophy: Let's assume we can implement DTrace without any kernel modifications
- Assume that we can do this without impacting the performance and stability we've grown accustomed to
- Perform accuracy, stability and performance tests
- Use results to either confirm that kernel modification are not needed, or to provide evidence that modifications to the kernel are needed
- Still in progress...

Before we go on... Why?

- DTrace has been around for quite a long time
 Quite a few people are familiar with it
 Its feature set has been very well documented
 It has proven to be quite good at what it does
 It has been ported to multiple OSes
- DTrace provides a powerful programmable tracing system
 Easy to do very basic tracing
 - Powerful enough to support use cases that involve complex combinations of probes
 - Stable enough to do long-term tracing (even always-on)
- People want it.
- DTrace can break through some of the limitations imposed by its original design without changing how it works



DTrace v2 based on eBPF

- Generate an eBPF program for each D script clause
- Generate an eBPF trampoline program for each probe
 Set up an ECB structure to capture DTrace state
 Call the eBPF program associated with the probe
- Attach the trampoline to the probe
- Provide eBPF functions to implement specific actions
- All functionality is moved into userspace
- It is unlikely that this approach scales well with large numbers of probes
- Advantage: problems we find benefit other tracing projects!

DTrace v2 based on eBPF (cont.)

- DTrace has its own compiler to eBPF (D to eBPF)
- Full control over what data to collect, how to collect it, and how to prepare it for post-processing
- Very big paradigm shift for Dtrace:
 - Before: DTrace was kernel based with a userspace front
 - Now: DTrace becomes a user of existing facilities
 - Advantage: We can actually contribute to the overall Linux framework
 - Advantage: We don't have to maintain everything ourselves (← My favourite!)

DTrace v2: Pending contributions

- Compact C Type Format (CTF) data
 - Emphasis on "compact"
 - Necessary for function arguments, typed access to kernel data
- /proc/kallmodsyms
 - Similar to /proc/kallsyms
 - Add symbol size information
 - Add module name info (even for builtin modules)
 - ➢ Needed to provide stable probe naming regardless of whether modules are compiled in or loadable

Unsolved mysteries...

- Is the existing set of probes in Linux sufficient for what DTrace has traditionally provided (especially documented probes that are expected to be available with DTrace).
- Should we use custom trampoline eBPF programs that "translate" existing probes into probes we need?
- What is the best way to contribute new probes to the kernel (not specific to DTrace).
- Can we support tracing using thousands of probes?
- How to get past eBPF limits (e.g. a probe can only have 64 eBPF programs attached to it)
- And, and, and, ...

Where to find things...

- Compiler support for eBPF added to gcc [JM]
 - Sent to gcc-patches last week
- Toolchain support for eBPF added to binutils [JM]
- Compact C Type Format support added to binutils [NA]
 - https://sourceware.org/git/binutils-gdb.git (master)
- Libbpf to interact with eBPF and perv events in the kernel
 - Included in DTrace (modified version of libbpf from the kernel source tree)
 - Will be obsolete in the near future (we only use a very small portion of the functionality it provides)
- DTrace (very much a work in progress)
 - https://github.com/oracle/dtrace-utils (2.0-branch)

JM = *José Marchesi*, *NA* = *Nick Alcock*