

TRYING TO USE UPROBES AND BPF ON NON-C USERSPACE

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WHAT IS THIS ABOUT?

- User space
- uprobes
- !C
- Calling conventions
- A report from the field

!C

- Go, Rust, Zig
- Looked mostly at go so far
- Try and keep same workflow as for other languages
- Improving support on the observability toolchest
- There are new tools, use it...
- ... but using familiar tools helps

WHO ASKED FOR THIS?

- Red Hat Customer
- Telco
- Lots of software providers
- Wanting more metrics
- Took place a few months ago

NATIVE METRICS

- prometheus and others
- Existing metrics in the observed software
- But I need some more!
- Convince the software authors to add natively
- Wait for next version?

UPROBES

- Collect some more metrics
- More flexibility on using existing ones
- Meta metrics using BPF maps
- Performance degradation in hot metrics
- Next version can come with these new ones

UPROBES 2

- Binaries have lots of info
- DWARF
- Coding conventions
- Tooling to query this

DWARF

- pahole
- types
- functions
- perf

BUT...

- What about go, Rust, zig?
- Compiled
- Have DWARF
- Calling conventions

GOLANG

- Language used in the first telco sw provider
- prometheus used
- Lets attempt to use uprobes on its API

GO LOOKING

- DWARF produced had some issues
- Fixed pahole
- 'perf probe' worked

PAHOLE

- API hunt
- pfunct looking for methods
- pahole looking for structs

METHODS WITH PAHOLE

```
# pfunct --prototype tests/prometheus/main | grep -w counter
void vendor/golang.org/x/crypto/chacha20.(*Cipher).SetCounter(vendor/golang.org/x/crypto/chacha20.Cipher *s, ui
void crypto/cipher.(*gcm).deriveCounter(crypto/cipher.gcm *g, uint8 *counter, struct []uint8 nonce);
void crypto/cipher.(*gcm).counterCrypt(crypto/cipher.gcm *g, struct []uint8 out, struct []uint8 in, uint8 *coun
void github.com/prometheus/client_golang/prometheus.(*counter).Describe(chan<- *github.com/prometheus/client_go
void github.com/prometheus/client_golang/prometheus.(*counter).Collect(chan<- github.com/prometheus/client_gola
void github.com/prometheus/client_golang/prometheus.(*counter).Inc(github.com/prometheus/client_golang/promethe
void github.com/prometheus/client_golang/prometheus.(*counter).get(github.com/prometheus/client_golang/promethe
void github.com/prometheus/client_golang/prometheus.(*counter).Add(github.com/prometheus/client_golang/promethe
#
```

METHODS WITH PERF PROBE

```
# perf probe -x tests/prometheus/main -F *Inc*
crypto/x509.IncorrectPasswordError
github.com/prometheus/client_golang/prometheus.(*counter).Inc
github.com/prometheus/client_golang/prometheus.(*gauge).Inc
github.com/prometheus/client_golang/prometheus.errInconsistentCardi
github.com/prometheus/common/expfmt.NegotiateIncludingOpenMetrics
vendor/golang.org/x/crypto/chacha20poly1305.avx2IncMask
vendor/golang.org/x/crypto/chacha20poly1305.sseIncMask
vendor/golang.org/x/text/transform.errInconsistentByteCount
#
```

GO STRUCTS

```
# pahole tests/prometheus/main -C github.com/prometheus/client_golang/prometheus.counter
struct github.com/prometheus/client_golang/prometheus.counter {
    uint64                valBits;                                /* 0 8 */
    uint64                valInt;                                 /* 8 8 */
    github.com/prometheus/client_golang/prometheus.selfCollector selfCollector; /* 16 16 */
    github.com/prometheus/client_golang/prometheus.Desc * desc; /* 32 8 */
    struct []*github.com/prometheus/client_model/go.LabelPair labelPairs; /* 40 24 */
    /* --- cacheline 1 boundary (64 bytes) --- */
    sync/atomic.Value      exemplar;                             /* 64 16 */
    func() time.Time       now;                                   /* 80 8 */

    /* size: 88, cachelines: 2, members: 7 */
    /* last cacheline: 24 bytes */
};

#
```


PERF PROBE FOR C

- List function source code?
- Look for what variables can be collected

C, KERNEL

```
# perf probe -L kfree
```

C, KERNEL

```
# perf probe -L kfree
```

```
<kfree@usr/src/debug/kernel-6.4.10/linux-6.4.10-200.fc38.x86_64/mm/slab_common.c:0>
```

```
0 void kfree(const void *object)
  {
2     struct folio *folio;
      struct slab *slab;
      struct kmem_cache *s;

      trace_kfree(_RET_IP_, object);

8     if (unlikely(ZERO_OR_NULL_PTR(object)))
        return;

11     folio = virt_to_folio(object);
12     if (unlikely(!folio_test_slab(folio))) {
13         free_large_kmalloc(folio, (void *)object);
        return;
    }

17     slab = folio_slab(folio);
      s = slab->slab_cache;
19     __kmem_cache_free(s, (void *)object, _RET_IP_);
  }
  EXPORT_SYMBOL(kfree);
```

```
#
```

C, USERSPACE

C, USERSPACE

```
# perf probe -x prometheusnoop -L prometheusnoop_bpf__open_opts
```

```
0  prometheusnoop_bpf__open_opts(const struct bpf_object_open_opts *opts)
   {
       struct prometheusnoop_bpf *obj;
       int err;

5       obj = (struct prometheusnoop_bpf *)calloc(1, sizeof(*obj));
6       if (!obj) {
7           errno = ENOMEM;
8           return NULL;
       }

11      err = prometheusnoop_bpf__create_skeleton(obj);
12      if (err)
13          goto err_out;

15      err = bpf_object__open_skeleton(obj->skeleton, opts);
16      if (err)
17          goto err_out;

19      return obj;
err_out:
21      prometheusnoop_bpf__destroy(obj);
22      errno = -err;
23      return NULL;
24  }

static inline struct prometheusnoop_bpf *
prometheusnoop_bpf__open(void)
```

```
#
```

VARIABLES

```
# perf probe -x /lib64/libc.so.6 -V malloc
```


VARIABLES

```
# perf probe -x /lib64/libc.so.6 -V malloc
```

```
Available variables at malloc
```

```
    @<__libc_malloc+0>
```

```
        char*  __PRETTY_FUNCTION__
```

```
        size_t  bytes
```

```
#
```

VARIABLES

```
# perf probe -x /lib64/libc.so.6 -V malloc
```

```
Available variables at malloc
```

```
    @<__libc_malloc+0>
```

```
        char*  __PRETTY_FUNCTION__
```

```
        size_t  bytes
```

```
#
```

```
# perf probe -x /lib64/libc.so.6 __libc_malloc bytes
```

```
Added new event:
```

```
  probe_libc:__libc_malloc (on __libc_malloc in /usr/lib64/libc.so.6)
```

```
You can now use it in all perf tools, such as:
```

```
    perf record -e probe_libc:__libc_malloc -aR sleep 1
```

```
#
```

USE IT

```
# perf trace -e probe_libc:__libc_malloc/max-stack=8/ --max-events=2
```

USE IT

```
# perf trace -e probe_libc:__libc_malloc/max-stack=8/ --max-events=2
```

```
0.000 gnome-control-/405742 probe_libc:__libc_malloc(__probe_ip: 139765834955664, bytes: 16)
      malloc (/usr/lib64/libc.so.6)
      g_slice_alloc (/usr/lib64/libglib-2.0.so.0.7600.5)
      g_object_notify_queue_freeze.lto_priv.0 (/usr/lib64/libgobject-2.0.so.0.7600.5)
      g_object_freeze_notify (/usr/lib64/libgobject-2.0.so.0.7600.5)
      gtk_window_set_default_size_internal (/usr/lib64/libgtk-4.so.1.1000.5)
      toplevel_compute_size (/usr/lib64/libgtk-4.so.1.1000.5)
      g_closure_invoke (/usr/lib64/libgobject-2.0.so.0.7600.5)
      signal_emit_unlocked_R.isra.0 (/usr/lib64/libgobject-2.0.so.0.7600.5)
```

USE IT

```
# perf trace -e probe_libc:__libc_malloc/max-stack=8/ --max-events=2
```

```
0.000 gnome-control-/405742 probe_libc:__libc_malloc(__probe_ip: 139765834955664, bytes: 16)
      malloc (/usr/lib64/libc.so.6)
      g_slice_alloc (/usr/lib64/libglib-2.0.so.0.7600.5)
      g_object_notify_queue_freeze.lto_priv.0 (/usr/lib64/libgobject-2.0.so.0.7600.5)
      g_object_freeze_notify (/usr/lib64/libgobject-2.0.so.0.7600.5)
      gtk_window_set_default_size_internal (/usr/lib64/libgtk-4.so.1.1000.5)
      toplevel_compute_size (/usr/lib64/libgtk-4.so.1.1000.5)
      g_closure_invoke (/usr/lib64/libgobject-2.0.so.0.7600.5)
      signal_emit_unlocked_R.isra.0 (/usr/lib64/libgobject-2.0.so.0.7600.5)
```

```
0.014 gnome-control-/405742 probe_libc:__libc_malloc(__probe_ip: 139765834955664, bytes: 48)
      malloc (/usr/lib64/libc.so.6)
      g_slice_alloc (/usr/lib64/libglib-2.0.so.0.7600.5)
      g_source_new (/usr/lib64/libglib-2.0.so.0.7600.5)
      timeout_add_full.constprop.0 (/usr/lib64/libglib-2.0.so.0.7600.5)
      maybe_start_idle (/usr/lib64/libgtk-4.so.1.1000.5)
      gdk_frame_clock_paint_idle (/usr/lib64/libgtk-4.so.1.1000.5)
      g_timeout_dispatch (/usr/lib64/libglib-2.0.so.0.7600.5)
      g_main_context_dispatch (/usr/lib64/libglib-2.0.so.0.7600.5)
```

```
#
```

PERF PROBE FOR GO

- List function source code?
- Look for what variables can be collected

GO SOURCE CODE?

```
# perf probe -x tests/prometheus/main -L 'github.com/prometheus/client_golang/prometheus.(*counter).Inc'
Debuginfo analysis failed.
Error: Failed to show lines.
#
```

BUT ADDS A PROBE!

```
# perf probe -x tests/prometheus/main \  
    'counter_inc=github.com/prometheus/client_golang/prometheus.(*counter).Inc'  
Added new event:  
    probe_main:counter_inc (on github.com/prometheus/client_golang/prometheus.(*counter).Inc in  
                           /home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main)
```

You can now use it in all perf tools, such as:

```
perf record -e probe_main:counter_inc -aR sleep 1
```

```
#
```


BUT ADDS A PROBE!

```
# perf probe -x tests/prometheus/main \  
    'counter_inc=github.com/prometheus/client_golang/prometheus.(*counter).Inc'  
Added new event:  
    probe_main:counter_inc (on github.com/prometheus/client_golang/prometheus.(*counter).Inc in  
                           /home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main)
```

You can now use it in all perf tools, such as:

```
    perf record -e probe_main:counter_inc -aR sleep 1  
  
#  
  
# perf probe -l  
    probe_main:counter_inc (on github.com/prometheus/client_golang/prometheus.(*counter).Inc in  
                           /home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main)  
#
```

USING IT

```
# perf trace -e probe_main:counter_inc/max-stack=8/ --max-events=2
0.000 main/502040 probe_main:counter_inc(__probe_ip: 8072576)
        github.com/prometheus/client_golang/prometheus.(*counter).Inc
        (/home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main.go:10)
        runtime.goexit.abi0
        (/home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main.go:10)
0.033 main/502040 probe_main:counter_inc(__probe_ip: 8072576)
        github.com/prometheus/client_golang/prometheus.(*counter).Inc
        (/home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main.go:10)
        runtime.goexit.abi0
        (/home/acme/git/libbpf-bootstrap/examples/c/tests/prometheus/main.go:10)
#
```

MIXING WITH OTHER EVENTS

- To correlate events in non-C userspace
- With the kernel
- Other userspace components

EXAMPLE

```
# perf trace -e probe_main:counter_inc,connect
0.000 (0.064 ms): DNS Resolver #/7247 connect(fd: 94, servaddr: { family: LOCAL,
                                path: /run/systemd/resolve/io.systemd.Resolve },
                                addrlen: 42) = 0
2.344 (0.058 ms): DNS Resolver #/7247 connect(fd: 94, servaddr: { family: INET6, port: 0,
                                addr: 2800:3f0:4004:809::200e },
                                addrlen: 28) = -1 ENETUNREACH (Network is unreachable)
2.418 (0.012 ms): DNS Resolver #/7247 connect(fd: 94, servaddr: { family: UNSPEC }, addrlen: 16) = 0
2.443 (0.029 ms): DNS Resolver #/7247 connect(fd: 94, servaddr: { family: INET, port: 0,
                                addr: 142.251.135.142 }, addrlen: 16) = 0
9.020 (0.057 ms): DNS Resolver #/7254 connect(fd: 94, servaddr: { family: LOCAL,
                                path: /run/systemd/resolve/io.systemd.Resolve },
                                addrlen: 42) = 0
11.064 (0.044 ms): DNS Resolver #/7254 connect(fd: 94, servaddr: { family: INET6, port: 0,
                                addr: 2800:3f0:4004:809::200e },
                                addrlen: 28) = -1 ENETUNREACH (Network is unreachable)
11.121 (0.011 ms): DNS Resolver #/7254 connect(fd: 94, servaddr: { family: UNSPEC }, addrlen: 16) = 0
11.141 (0.019 ms): DNS Resolver #/7254 connect(fd: 94, servaddr: { family: INET, port: 0,
                                addr: 142.251.135.142 },
                                addrlen: 16) = 0
485.958 (      ): main/502042 probe_main:counter_inc(__probe_ip: 8072576)
486.006 (      ): main/502042 probe_main:counter_inc(__probe_ip: 8072576)
1485.959 (      ): main/502042 probe_main:counter_inc(__probe_ip: 8072576)
^C#
```

BPFTRACE

```
# bpftrace -e 'uprobe:tests/prometheus/main:github.com/prometheus/client_golang/prometheus.(*counter).Inc { pri
stdin:1:1-78: ERROR: syntax error, unexpected (, expecting {
uprobe:tests/prometheus/main:github.com/prometheus/client_golang/prometheus.(*counter).Inc { printf("in here\n"
~~~~~
```

BPFTRACE

```
# bpftrace -e 'uprobe:tests/prometheus/main:github.com/prometheus/client_golang/prometheus.(*counter).Inc { pri
stdin:1:1-78: ERROR: syntax error, unexpected (, expecting {
uprobe:tests/prometheus/main:github.com/prometheus/client_golang/prometheus.(*counter).Inc { printf("in here\n"
~~~~~
```

```
# bpftrace -e 'uprobe:tests/prometheus/main:github.com/prometheus/client_golang/prometheus*Inc { printf("in her
Attaching 2 probes...
in here
in here
in here
in here
in here
in here
in here
^C

#
```

PROMETHEUSNOOP

- libbpf bootstrap
- uprobes
- uretprobes
- limitations...

GO CALLING CONVENTION

- floating point registers
- we can collect them in structs
- not in function arguments
- uprobes gets what is in struct pt_regs
- kernel doesn't touch xmm registers

PROMETHEUS EXAMPLE

```
var fake_counter = prometheus.NewCounter(prometheus.CounterOpts{
    Name: "fake_counter",
    Help: "Increments at every second",
})
```

PROMETHEUS EXAMPLE

```
var fake_counter = prometheus.NewCounter(prometheus.CounterOpts{
    Name: "fake_counter",
    Help: "Increments at every second",
})
```

```
go func() {
    for {
        select {
        case <-ticker.C:
            fake_counter.Inc()
        }
    }
}()
```

START THE GUINEA PIG

```
$ tests/prometheus/main
```

```
Prometheus demo
```

```
I0908 12:21:38.448655 495592 main.go:64] Starting metrics server a
```

RUNNING IT

```
^C# ./prometheusnoop --include_description --binary tests/prometheus/main
TIME      EVENT(Object)          PID
12:21:39 (0xc00021e3c0) 495592 : desc: "another_fake_gauge" value: 0.000000
12:21:39 (0xc00021e440) 495592 : desc: "sub_fake_gauge" value: 0.000000
12:21:39 (0xc00021e400) 495592 : desc: "dec_fake_gauge" value: 0.000000
12:21:40 (0xc0002000c0) 495592 : desc: "fake_counter" value: 0
12:21:41 (0xc000200120) 495592 : desc: "another_fake_counter" value: 0
12:21:41 (0xc000200120) 495592 : desc: "another_fake_counter" value: 1
12:21:42 (0xc00021e380) 495592 : desc: "fake_gauge" value: 0.000000
12:21:43 (0xc00021e3c0) 495592 : desc: "another_fake_gauge" value: 5.000000
12:21:43 (0xc00021e440) 495592 : desc: "sub_fake_gauge" value: -7.000000
12:21:43 (0xc00021e400) 495592 : desc: "dec_fake_gauge" value: -1.000000
12:21:44 (0xc0002000c0) 495592 : desc: "fake_counter" value: 1
^C#
```

READING GO STRUCTS

- DWARF
- DW_TAG_subroutine_type with DW_AT_byte_size
- DW_TAG_constant
- Both first seen in go
- Supported in pahole > 1.25

A GO STRUCT

```
# pahole -C github.com/prometheus/client_golang/prometheus.counter tests/prometheus/main
struct github.com/prometheus/client_golang/prometheus.counter {
    uint64          valBits;                                /*    0    8 */
    uint64          valInt;                                  /*    8    8 */
    github.com/prometheus/client_golang/prometheus.selfCollector selfCollector; /*   16   16 */
    github.com/prometheus/client_golang/prometheus.Desc * desc;      /*   32    8 */
    struct []*github.com/prometheus/client_model/go.LabelPair labelPairs; /*   40   24 */
    /* --- cacheline 1 boundary (64 bytes) --- */
    sync/atomic.Value exemplar;                                     /*   64   16 */
    func() time.Time now;                                           /*   80    8 */

    /* size: 88, cachelines: 2, members: 7 */
    /* last cacheline: 24 bytes */
};
```

THE DESCRIPTION

```
# pahole -C github.com/prometheus/client_golang/prometheus.Desc tests/prometheus/main
struct github.com/prometheus/client_golang/prometheus.Desc {
    struct string      fqName;                                /* 0 16 */
    struct string      help;                                  /* 16 16 */
    struct []*github.com/prometheus/client_model/go.LabelPair constLabelPairs; /* 32 24 */
    struct []string     variableLabels;                        /* 56 24 */
    /* --- cacheline 1 boundary (64 bytes) was 16 bytes ago --- */
    uint64              id;                                    /* 80 8 */
    uint64              dimHash;                                /* 88 8 */
    error               err;                                    /* 96 16 */

    /* size: 112, cachelines: 2, members: 7 */
    /* last cacheline: 48 bytes */
};
```

FINALLY

```
# pahole -C string tests/prometheus/main
struct string {
    uint8 *      str;          /*      0      8 */
    int          len;          /*      8      8 */

    /* size: 16, cachelines: 1, members: 2 */
    /* last cacheline: 16 bytes */
};
```


LIBBPF SKEL TOOL IN C

- Craft C types from pahole output
- Manual, could be automated
- `bpf_probe_read_user` the fields
- Object is in `ctx->ax`
- Documented at [github](#)

EXAMPLE

```
$ objdump -S --disassemble='github.com/prometheus/client_golang/prometheus.(*gauge).Add' \
    tests/prometheus/main | head -30
tests/prometheus/main:      file format elf64-x86-64

000000000079dec0 :
func (g *gauge) Dec() {
    g.Add(-1)
}

func (g *gauge) Add(val float64) {
    for {
        79dec0:      eb 03                jmp     79dec5 <github.com/prometheus/client_golang/prometheus.(*gauge).Add+
                    oldBits := atomic.LoadUint64(&g.valBits)
        79dec2:      48 89 d8                mov     %rbx,%rax
        79dec5:      48 8b 08                mov     (%rax),%rcx

        // Float64frombits returns the floating-point number corresponding
        // to the IEEE 754 binary representation b, with the sign bit of b
        // and the result in the same bit position.
        // Float64frombits(Float64bits(x)) == x.
        func Float64frombits(b uint64) float64 { return *(*float64)(unsafe.Pointer(&b)) }
        79dec8:      66 48 0f 6e c9                movq    %rcx,%xmm1
                    newBits := math.Float64bits(math.Float64frombits(oldBits) + val)
        79dec0:      f2 0f 58 c8                addsd   %xmm0,%xmm1
        func Float64bits(f float64) uint64 { return *(*uint64)(unsafe.Pointer(&f)) }
        79ded1:      66 48 0f 7e ca                movq    %xmm1,%rdx
        func (g *gauge) Add(val float64) {
        79ded6:      48 89 c3                mov     %rax,%rbx
    }
}
```

ADD METHOD

- Uses the AVX register %xmm0 to pass the increment
- probes nor uprobes can't access those registers
- New bpf_register_read() helper
- David Marchevsky submitted an [attempt at that](#)

THE MINIMAL HELPER

```
BPF_CALL_1(bpf_read_64bit_xmm_register, u32, regindex)
{
    u64 ret;
    asm volatile("movq %%xmm0, %0" : "=r" (ret));
    return ret;
}
```

THE MINIMAL HELPER

```
BPF_CALL_1(bpf_read_64bit_xmm_register, u32, regindex)
{
    u64 ret;
    asm volatile("movq %%xmm0, %0" : "=r" (ret));
    return ret;
}

const struct bpf_func_proto bpf_read_64bit_xmm_register_proto = {
    .func            = bpf_read_64bit_xmm_register,
    .gpl_only        = false,
    .might_sleep     = false,
    .ret_type         = RET_INTEGER,
    .arg1_type        = ARG_ANYTHING,
};
```

GO GAUGES

```
var sub_fake_gauge = prometheus.NewGauge(prometheus.GaugeOpts{
    Name: "sub_fake_gauge",
    Help: "Subtracts 5 at every second",
})
<SNIP>
    go func() {
        for {
            select {
            case <-ticker.C:
                another_fake_gauge.Add(5)
                sub_fake_gauge.Sub(7)
                dec_fake_gauge.Dec()
            }
        }
    }()
```

USING IT

```
# ./prometheusnoop --include_description -b tests/prometheus/main
TIME      EVENT(Object)      PID
11:12:18 (0xc00021a3c0) 2431 : desc: "another_fake_gauge" value: 0.000000 inc: 5.000000
11:12:18 (0xc00021a440) 2431 : desc: "sub_fake_gauge" value: 0.000000 inc: 7.000000
11:12:18 (0xc00021a400) 2431 : desc: "dec_fake_gauge" value: 0.000000 inc: -7.000000
11:12:19 (0xc000218060) 2431 : desc: "fake_counter" value: 0
11:12:20 (0xc0002180c0) 2431 : desc: "another_fake_counter" value: 0
11:12:20 (0xc0002180c0) 2431 : desc: "another_fake_counter" value: 1
11:12:21 (0xc00021a380) 2431 : desc: "fake_gauge" value: 0.000000
11:12:22 (0xc00021a3c0) 2431 : desc: "another_fake_gauge" value: 5.000000 inc: 5.000000
11:12:22 (0xc00021a440) 2431 : desc: "sub_fake_gauge" value: -7.000000 inc: 7.000000
11:12:22 (0xc00021a400) 2431 : desc: "dec_fake_gauge" value: -1.000000 inc: -7.000000
11:12:23 (0xc000218060) 2431 : desc: "fake_counter" value: 1
11:12:24 (0xc0002180c0) 2431 : desc: "another_fake_counter" value: 2
11:12:24 (0xc0002180c0) 2431 : desc: "another_fake_counter" value: 3
11:12:25 (0xc00021a380) 2431 : desc: "fake_gauge" value: 1.000000
11:12:26 (0xc00021a3c0) 2431 : desc: "another_fake_gauge" value: 10.000000 inc: 5.000000
11:12:26 (0xc00021a440) 2431 : desc: "sub_fake_gauge" value: -14.000000 inc: 7.000000
11:12:26 (0xc00021a400) 2431 : desc: "dec_fake_gauge" value: -2.000000 inc: -7.000000
11:12:27 (0xc000218060) 2431 : desc: "fake_counter" value: 2
11:12:28 (0xc0002180c0) 2431 : desc: "another_fake_counter" value: 4
11:12:28 (0xc0002180c0) 2431 : desc: "another_fake_counter" value: 5
11:12:29 (0xc00021a380) 2431 : desc: "fake_gauge" value: 2.000000
11:12:30 (0xc00021a3c0) 2431 : desc: "another_fake_gauge" value: 15.000000 inc: 5.000000
11:12:30 (0xc00021a440) 2431 : desc: "sub_fake_gauge" value: -21.000000 inc: 7.000000
11:12:30 (0xc00021a400) 2431 : desc: "dec_fake_gauge" value: -3.000000 inc: -7.000000
^C#
```

HELPER

- Not just for x86_64
- Not just 64-bit registers
- Check if DWARF has generic registers for xmmN

LIMITATIONS

- Can only obtain the internal state
- So try to read it at function exit
- After increment?

URETPROBES CAN'T GO

- go changes the stack layout
- uretprobes don't like it
- (not) funny crashes
- delve seems to workaround this

PERF BENCH

- perf bench uprobes
- Measure baseline
- Then with a simple BPF attached
- Growing complexity

BENCHMARKS

```
# perf bench uprobe
```

```
    # List of available benchmarks for collection 'uprobe':
```

```
    baseline: Baseline libc usleep(1000) call
```

```
    empty: Attach empty BPF prog to uprobe on usleep, system wide
```

```
    trace_printk: Attach trace_printk BPF prog to uprobe on usleep syswide
```

```
#
```

RUNNING

```
# grep -m1 'model name' /proc/cpuinfo  
model name      : Intel(R) Core(TM) i7-8650U CPU @ 1.90GHz
```

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# perf bench uprobe all
# Running uprobe/baseline benchmark...
# Executed 1,000 usleep(1000) calls
    Total time: 1,145,049 usecs
```

```
1,145.049 usecs/op
```

RUNNING

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1,145.049 usecs/op
```

```
# Running uprobe/empty benchmark...
# Executed 1,000 usleep(1000) calls
    Total time: 1,168,813 usecs +23,764 to baseline
```

```
1,168.813 usecs/op 23.764 usecs/op to baseline
```

RUNNING

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```

```
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# Executed 1,000 usleep(1000) calls
    Total time: 1,168,813 usecs +23,764 to baseline
```

```
1,168.813 usecs/op 23.764 usecs/op to baseline
```

```
# Running uprobe/trace_printk benchmark...
# Executed 1,000 usleep(1000) calls
    Total time: 1,173,868 usecs +28,819 to baseline +5,055 to previous
```

```
1,173.868 usecs/op 28.819 usecs/op to baseline 5.055 usecs/op to previous
```

```
#
```


PERF BENCH TODO

- Add more benchmarks
- Start a workload
- Specifying which functions to put uprobes

MORE

- Play with the other non-C userspace
- Rust for both user and kernel space

RUST

- Miguel Ojeda asks for slides
- For Kangrejos Conference
- September 16-17, in Gijón, Asturias

PERF

```
$ perf probe -L rust_begin_unwind
```

```
0  fn panic(info: &core::panic::PanicInfo<'_>) -> ! {  
1      pr_emerg!("{}", info);  
    // SAFETY: FFI call.  
3      unsafe { bindings::BUG() };  
    }
```

```
#
```

PERF

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$ perf probe -L rust_begin_unwind
```

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```
#
```

```
# perf probe rust_begin_unwind  
Failed to write event: Invalid argument  
Error: Failed to add events.
```

```
#
```

PERF

```
$ perf probe -L rust_begin_unwind
```

```
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```
#
```

```
# perf probe rust_begin_unwind  
Failed to write event: Invalid argument  
Error: Failed to add events.
```

```
#
```

```
# dmesg | tail -1
```

```
[ 9771.947668] trace_kprobe: Could not probe notrace function _text
```

```
#
```

PAHOLE

```
# pahole rust/alloc.o -C \&str
die__process_class: tag not supported 0x33 (variant_part)!
die__process_function: tag not supported 0x2f (template_type_parameter)!
struct &str {
    u8 *          data_ptr __attribute__((__aligned__(8))); /* 0 8 */
    usize         length __attribute__((__aligned__(8)));  /* 8 8 */

    /* size: 16, cachelines: 1, members: 2 */
    /* forced alignments: 2 */
    /* last cacheline: 16 bytes */
} __attribute__((__aligned__(8)));
#
```

RUST DWARF

```
<1>: Abbrev Number: 8 (DW_TAG_structure_type)
      DW_AT_name      : (indirect string, offset: 0x840): &str
      DW_AT_byte_size  : 16
      DW_AT_alignment  : 8
<2>: Abbrev Number: 4 (DW_TAG_member)
      DW_AT_name      : (indirect string, offset: 0x830): data_ptr
      DW_AT_type       : <0xbe6>
      DW_AT_alignment  : 8
      DW_AT_data_member_location: 0
<2>: Abbrev Number: 4 (DW_TAG_member)
      DW_AT_name      : (indirect string, offset: 0x839): length
      DW_AT_type       : <0x89>
      DW_AT_alignment  : 8
      DW_AT_data_member_location: 8
```


THE END

- <https://fedorapeople.org/~acme/prez/tracing-summit-2023>
- https://perf.wiki.kernel.org/index.php/Useful_Links
- acme@kernel.org
- <https://twitter.com/acmel>

